

Greetings, your Excellency. As the ruler of a burgeoning Empire you enjoy a vast amount of power over political, military, and economic affairs. Minister Briefings are available to help you learn the interfaces through which you issue your commands.

Although it can be played on an infinite variety of random maps, Imperialism is modeled on the world at the beginning of the Industrial Revolution. The world is divided into Great Powers--your and your rivals-- and Minor Nations ripe for exploitation.

This introductory level demo is designed for your success. Your industries are well supplied, and your country possesses plentiful and easily accessible resources. You enjoy military superiority over your neighbors and good diplomatic relations with several smaller nations.

The demo allows you to play 10 years. The full version of the game can run over 100 years if no Great Power prevails before that time.

Click on the Globe to begin the demo.